

01	PROFESSIONAL EXPERIENCE	RESPONSIBILITIES	YEAR
	Lead Product Designer, Ape Unit (Creative Tech Studio)	<p><u>Wavv</u> (Social coordination app)</p> <ul style="list-style-type: none"> Owned the full product lifecycle from early concept to live features, balancing UX, design & business strategy, research, copy, and roadmap in a small cross-functional team. Collaborated with frontend and backend teams to ensure high-quality execution of design into seamless user experiences for iOS and Android. Shipped features that led to a measurable increase in retention (based on data-driven insights from user interviews, workshops, and testing) <p><u>Dacade</u> (Blockchain learning platform)</p> <ul style="list-style-type: none"> Audited and rebuilt the design system (inc. tokens, components) with detailed documentation for consistency, long-term usability, and modularity across the platform. Mentored 15 junior developers across design–engineering handoff, helping bridge visual design and motion skill gaps. Redesigned user flows for 22,000+ users across multiple journeys <p><u>Atem</u> (B2B Carbon credit platform)</p> <ul style="list-style-type: none"> Designed end-to-end UI/UX experience, including a cohesive design system, interactive dashboard, and animated prototypes. Defined detailed design specifications for the development team and established the foundational product identity for a B2B platform. 	2022-now
	Product & Brand Designer, Centrifuge (Decentralised Finance platform)	<ul style="list-style-type: none"> Built and launched a scalable design system, streamlining handoff and ensuring visual consistency, with 1.5k+ Figma downloads. Led a visual refresh of Centrifuge’s brand identity, collaborating with the design team and marketing to align brand, visual assets, and product across web, social, and platform interfaces for 80k+ community. Designed UIs for three institutional-grade financial products: the Centrifuge dashboard (for managing tokenized assets and liquidity pools), a token airdrop platform, and an NFT marketplace. Designed onboarding flows to guide institutional users through complex financial tools, ensuring seamless entry into decentralized finance. 	2021-2
02	SELECTED INDEPENDENT PROJECTS	RESPONSIBILITIES	YEAR
	Visual & Web Designer, Women in Web3 Privacy	<ul style="list-style-type: none"> Led design of a new website for a decentralized privacy collective, working cross-functionally to translate shared values into a clear, inclusive, and trustworthy online presence. 	2025
	Art Director & Product Designer, Dymension	<ul style="list-style-type: none"> Art directed and designed a multi-chain airdrop that enabled 500,000+ users to claim \$390M in DYM tokens through a seamless, interactive experience. Led cross-functional collaboration to deliver a visually impactful, brand-aligned user journey. 	2023
03	UNIVERSITY	DEGREE	YEAR
	Harbour.Space, Spain	MA Interaction Design	2021
	University College London, UK	MSc Public Policy	2018
	Wesleyan University, USA	BA Psychology / BA Social, Cultural, Critical Theory	2017
04	SKILLS	UI/UX, UX WRITING, PROTOTYPING, FRONT-END DEVELOPMENT, QUALITATIVE/ QUANTITATIVE RESEARCH, ART DIRECTION, STRATEGY, HTML/CSS/JS, CREATIVE CODING	
05	TOOLS	JAVASCRIPT, REACT, PROCESSING, FIGMA, ADOBE CC (INC. AFTER EFFECTS), SPARK AR	
06	RECOGNITION	IT’S NICE THAT (2021), SUPERHI (2020)	